

MLC Lab Visit

Mth 351 October 18 2002 Maple 6

Bent E. Petersen

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Introduction

Maple is a CAS, that is, a Computer Algebra System. It performs mathematical operations symbolically, but a large number of robust numerical routines are also built in. Maple can be used interactively as a rather fancy calculator, but it can also be used as a flexible programming language. Our emphasis in this introduction is on interactive use. Even so we barely scratch the surface.

The Worksheet

When you are using Maple in a window environment it is possible to move around on the worksheet by left-clicking the mouse. As a result, commands may end up being executed in a nonlinear order. This can cause some confusion, since there is no visual clue. One way to fix a mess is to have Maple re-execute the whole worksheet (look on the Edit menu). This works best if old expressions are cleaned up first, so it is a good idea to start each worksheet with the command restart; You do not need to do so of course

```
> restart;
```

Maple commands are executed by pressing the Enter key when the mouse cursor is in the line containing the commands.

Note that Maple skips over the interpolated text comments (like this one).

Note each Maple command must be terminated by a colon or a semicolon (except help commands preceded by a question mark). You can spread the command over several lines by postponing the terminating colon or semicolon. You simply move to a new line by pressing Enter. Maple will chatter at you when you move to a new line in this manner if the previous command is unterminated. Ignore it, but keep in mind a command will not be executed before it is properly terminated.

You can also stack up several commands on one line by terminating them individually with colons or semicolons. The effect of the colon is to suppress output from the corresponding command, though the command is still carried out. All the commands on a line are executed when you press the Enter key (with the cursor anywhere on the line).

Here's a useful fact: You can open a new command line below the current one by pressing Ctrl-J, or above the current line, by pressing Ctrl-K. This is pretty useful when you realize you omitted something at a certain step.

Maple has two ditto operators, % and %%. The value of % is the previously evaluated expression, the value of %% is the one before that. Since the Worksheet commands may be executed in any order, the ditto operators can cause a lot of confusion. It is probably best to restrict them to the same line as the expressions they refer to. Here is a silly example, which also demonstrates the assignment operator.

```
> a:=5: b:=4: %%; %%; %;
```

```
5  
4  
4
```

You can also unassign variables. Right now a is 5. That would cause problems if we want to use a as a dummy variable of integration!

```
> a:='a';
```

```
a := a
```

Note the single quotes. Basically you unassign a variable by assigning it its name. There are other ways to unassign variables.

One important function you need to know at the start is evalf(). This function evaluates to floating point, that is, it returns the floating point value, at the current precision, of its argument. If you have generated a fraction with many digits in the numerator and in the denominator, you will find evalf() very useful indeed.

```
> a := (D@@20) (x -> 1 / (1 + x^2)) (12);
```

$$a := \frac{189631831872909124369537125805756514304}{3916048208909746431530618722251129150390625}$$

Don't worry about the command right now. Can you interpret the fraction? You may be happier with a floating point approximation:

```
> evalf(a);
```

```
.00004842428432
```

The precision used by evalf() may be specified, in decimal digits, as an optional second variable.

```
> evalf(a, 6);
```

```
.0000484243
```

Note that the answer was rounded but the value of a is not affected.

```
> evalf(a, 50);  
      .000048424284318426170026205361314706349908412620223062
```

Let's unassign a to be tidy.

```
> a := 'a';  
      a := a
```

If the precision is not specified Maple uses the value of the builtin constant Digits. The default value of Digits is 10. You can set it by just assigning a value to it;

```
> Digits;  
      10
```

Maple has some builtin constants

```
> Pi; evalf(Pi); I; I^2;  
       $\pi$   
      3.141592654  
      I  
      -1
```

Note the upper case letters for Pi and I. If you enter pi you will just get the Greek letter pi, not the real number pi. Not all builtin constants require initial capitals. For example the Euler-Mascheroni constant

```
> gamma; evalf(%, 20);  
       $\gamma$   
      .57721566490153286061
```

Constants such as Pi are exact values in Maple, not approximations. Whenever Maple does a calculation exact values are returned if possible, and if you have not requested an approximate value.

For example.

```
> cos(Pi/3);  
       $\frac{1}{2}$ 
```

If you have a burning desire to compute Pi to numerous decimal values it is possible to do so with evalf() because Maple regards Pi as a symbolic (and exact) value.

```

> evalf(Pi, 360);
3.14159265358979323846264338327950288419716939937510582097494459230781640628620\
  899862803482534211706798214808651328230664709384460955058223172535940812848111\
  745028410270193852110555964462294895493038196442881097566593344612847564823378\
  678316527120190914564856692346034861045432664821339360726024914127372458700660\
  631558817488152092096282925409171536436789259036

```

Note the use of the line continuation character \ in Maple's response.

It is possible to convert floating point numbers to rational numbers. In this process Maple uses the precision set by Digits. Here's an amusing example

```

> Digits:=4: convert(evalf(Pi), 'rational');

```

$$\frac{22}{7}$$

You can easily find other rational approximations to pi

```

> Digits:=8: convert(evalf(Pi), rational);

```

$$\frac{355}{113}$$

Note this time I omitted the backticks on the word "rational." Most of the time you do not need them, but if you have a variable called "rational" you need the backticks to ensure that you pass a literal string to Maple's convert() function, rather than the value of your variable "rational."

Let's set Digits back to its default.

```

> Digits:=10:

```

Let's look a bit at symbolic manipulations now. Maple distinguishes between functions and expressions. Here's one way to define a function:

```

> f:=x->sin(3*x+x^2);

```

$$f := x \rightarrow \sin(3x + x^2)$$

We can also define an expression:

```

> g:=sin(3*x+x^2);

```

$$g := \sin(3x + x^2)$$

Both of the examples above assume that x has not already been assigned a value. It needs to be an unassigned variable. In the definition of f the x is a dummy variable, a place marker. In g however, it is part of the expression, and one can refer to it.

To evaluate a function we use the usual function convention. To evaluate an expression one generally uses the `subs()` command (though it has other subtle uses).

```
> f(1); subs(x=1,g);  
  
sin(4)  
sin(4)
```

Note the `subs()` command above does not assign a value to x .

An expression can also be evaluated by using the `eval()` command, but do check help to make sure you don't have any surprises in more complicated situations. The commands `eval()` and `subs()` work in quite different ways. In the simple case that we illustrated here `eval()` is actually the preferred command to use.

```
> eval(g,x=1);  
  
sin(4)
```

Note the `eval()` command above does not assign a value to x .

We can convert an expression into a function by using the `unapply()` command

```
> h:=unapply(g,x);  
  
h := x → sin(3 x + x2)
```

You can think of `unapply()` as turning the indicated variable(s) into dummy variables or place markers. Here's an example where we turn x and y into variables:

```
> expr := (2*x*y+z*x) / (x^2+y^2+z^2);  
  
expr :=  $\frac{2xy + zx}{x^2 + y^2 + z^2}$   
  
> h:=unapply(expr,x,y);  
  
h := (x, y) →  $\frac{2xy + zx}{x^2 + y^2 + z^2}$   
  
> h(2,3);  
  
 $\frac{12 + 2z}{13 + z^2}$ 
```

If we just want to replace x by 2 and y by 3 in expr it is simpler to use $\text{subs}()$

```
> subs(x=2,y=3, expr);
```

$$\frac{12 + 2z}{13 + z^2}$$

Some Maple commands work on expressions, some work on functions, and some on both. For example, here are the derivatives of f and g .

```
> D(f); diff(g,x);
```

$$x \rightarrow \cos(3x + x^2)(3 + 2x)$$
$$\cos(3x + x^2)(3 + 2x)$$

Second derivatives are no problem

```
> D(D(f)); diff(g,x,x);
```

$$x \rightarrow -\sin(3x + x^2)(3 + 2x)^2 + 2\cos(3x + x^2)$$
$$-\sin(3x + x^2)(3 + 2x)^2 + 2\cos(3x + x^2)$$

but this notation can get out hand. Fortunately there is an alternative! Here are the fourth derivatives as an illustration:

```
> (D@@4)(f); diff(g,x$4);
```

$$x \rightarrow \sin(3x + x^2)(3 + 2x)^4 - 12\cos(3x + x^2)(3 + 2x)^2 - 12\sin(3x + x^2)$$
$$\sin(3x + x^2)(3 + 2x)^4 - 12\cos(3x + x^2)(3 + 2x)^2 - 12\sin(3x + x^2)$$

Partial derivatives of expressions are also easily computed (here once relative to y and three times relative to x):

```
> diff(x/(x^2+y^2),x$3,y);
```

$$-288 \frac{x^2 y}{(x^2 + y^2)^4} + \frac{24 y}{(x^2 + y^2)^3} + \frac{384 x^4 y}{(x^2 + y^2)^5}$$

There is an inert version $\text{Diff}()$ of $\text{diff}()$. An inert function returns unevaluated. That may seem strange, but sometimes one can save time by postponing evaluation, or one can prevent Maple from attempting a calculation that will fail at present, but can be carried out later in special cases or different contexts. Unevaluated expressions may be evaluated by using the command $\text{value}()$, though there are other ways.

Inert functions, together with the ditto operator can be used to get nicely typeset expressions. See if you can sort out the following:

> `Diff(x/(x^2+y^2),x$3,y):%=value(%)`;

$$\frac{\partial^4}{\partial y \partial x^3} \frac{x}{x^2+y^2} = -288 \frac{x^2 y}{(x^2+y^2)^4} + \frac{24 y}{(x^2+y^2)^3} + \frac{384 x^4 y}{(x^2+y^2)^5}$$

As a final general example let's bring back some fond memories from calculus - the problem of integration. Here's an example to get you started: Once again I use postponed evaluation to get a nicely typeset equation. You don't need to do such trickery, of course, but it's nice to know how.

> `Int(1/(1+x^4),x):%=value(%)`;

$$\int \frac{1}{1+x^4} dx = \frac{1}{8} \sqrt{2} \ln \left(\frac{x^2+x\sqrt{2}+1}{x^2-x\sqrt{2}+1} \right) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}+1) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}-1)$$

You can obtain the same effect by writing

> `Int(1/(1+x^4),x) = int(1/(1+x^4),x)`;

$$\int \frac{1}{1+x^4} dx = \frac{1}{8} \sqrt{2} \ln \left(\frac{x^2+x\sqrt{2}+1}{x^2-x\sqrt{2}+1} \right) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}+1) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}-1)$$

if you don't mind writing the integrand twice. If you are just interested in evaluating the integral then you can dispense with all the typesetting niceties:

> `int(1/(1+x^4),x)`;

$$\frac{1}{8} \sqrt{2} \ln \left(\frac{x^2+x\sqrt{2}+1}{x^2-x\sqrt{2}+1} \right) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}+1) + \frac{1}{4} \sqrt{2} \arctan(x\sqrt{2}-1)$$

I bet you wish you had a tool like this when you were studying calculus!

Naturally definite integrals are possible too.

> `Int(2*x^2*log(x)^3+x^3*log(x),x=1..2):%=value(%)`;

$$\int_1^2 2x^2 \ln(x)^3 + x^3 \ln(x) dx = \frac{68}{9} \ln(2) + \frac{16}{3} \ln(2)^3 - \frac{853}{432} - \frac{16}{3} \ln(2)^2$$

If you want a floating point number you can simply use `evalf()`, but there is a subtle and important

difference depending on how you do it.

```
> a:=int(2*x^2*log(x)^3+x^3*log(x),x=1..2): evalf(a,16);  
2.476290396904212  
> evalf(Int(2*x^2*log(x)^3+x^3*log(x),x=1..2),16);  
2.476290396904210
```

In the first case we assign the symbolic expression for the integral to `a` and then evaluate that expression. In the second example, Maple detects that we want a numeric result and evaluates the integral numerically without first trying to obtain a symbolic solution. This is important. For example

```
> int(arctan(x)/log(x),x=Pi/8..Pi/4); evalf(%);  

$$\int_{1/8\pi}^{1/4\pi} \frac{\arctan(x)}{\ln(x)} dx$$
  
-.4623890373  
> evalf(Int(arctan(x)/log(x),x=Pi/8..Pi/4));  
-.4623890373
```

Here, in the first case, Maple decided after a while (possibly a long while) that it can not return a symbolic value for the integral and so returned it unevaluated. Then `evalf()` called a numeric quadrature rule to get an answer. In the second case however, Maple wasted no time trying to find a nonexistent symbolic solution, but instead used a numeric quadrature method. This is an important use of inert functions. You can grow noticeably older waiting for a symbolic solution to a complex problem.

There are refinements. For example, you can specify what quadrature method to use. Enter the command `?int[numeric]` for more information.

Roots of Equations

Maple can solve some equations exactly

```
> soln01:=solve(x^3-2*x+5=0,x);  

$$\text{soln01} := -\frac{1}{6} (540 + 12\sqrt{1929})^{(1/3)} - \frac{4}{(540 + 12\sqrt{1929})^{(1/3)}}, \frac{1}{12} (540 + 12\sqrt{1929})^{(1/3)}$$
  

$$+ \frac{2}{(540 + 12\sqrt{1929})^{(1/3)}} + \frac{1}{2} I\sqrt{3} \left( -\frac{1}{6} (540 + 12\sqrt{1929})^{(1/3)} + \frac{4}{(540 + 12\sqrt{1929})^{(1/3)}} \right)$$

```

$$\frac{1}{12} (540 + 12\sqrt{1929})^{(1/3)} + \frac{2}{(540 + 12\sqrt{1929})^{(1/3)}} - \frac{1}{2} I \sqrt{3} \left(-\frac{1}{6} (540 + 12\sqrt{1929})^{(1/3)} + \frac{4}{(540 + 12\sqrt{1929})^{(1/3)}} \right)$$

If you don't need the exact answer, or would just like to see it in a more convenient form you can convert it to floating point. Note all 3 roots are converted.

```
> evalf(soln01);
-2.094551482, 1.047275741 - 1.135939890 I, 1.047275741 + 1.135939890 I
```

Let's try another one

```
> soln02:=solve(x^5-x+1=0,x);
soln02 := RootOf(_Z^5 - _Z + 1, index = 1), RootOf(_Z^5 - _Z + 1, index = 2),
RootOf(_Z^5 - _Z + 1, index = 3), RootOf(_Z^5 - _Z + 1, index = 4),
RootOf(_Z^5 - _Z + 1, index = 5)
```

Maple can not find an exact solution here so it returns a RootOf expression or place holder. This expression can be manipulated in various ways. For example, we can get floating point values

```
> soln02est:=evalf(soln02);
soln02est := .7648844336 + .3524715460 I, -.1812324445 + 1.083954101 I, -1.167303978,
-.1812324445 - 1.083954101 I, .7648844336 - .3524715460 I
```

You can pick out individual roots from this list by using the ops() command:

```
> soln02est[1]; soln02est[2];
.7648844336 + .3524715460 I
-.1812324445 + 1.083954101 I
```

Maple also has a command fsolve() which returns approximate roots.

```
> fsolve(x^5-x+1=0,x);
-1.167303978
```

Note only real roots are returned unless we specify the complex option.

```
> fsolve(x^5-x+1=0,x,complex);
-1.167303978, -.1812324445 - 1.083954101 I, -.1812324445 + 1.083954101 I,
```

.7648844336 - .3524715460 I, .7648844336 + .3524715460 I

Heres an equation with infinitely many roots:

```
> eqn03 := tan(x) - 3*x = 0;
```

```
eqn03 := tan(x) - 3 x = 0
```

Note how I assigned a name to the equation so I do not have to type it several times. Let's suppose I am looking for a root bigger than 10, but the smallest such root.

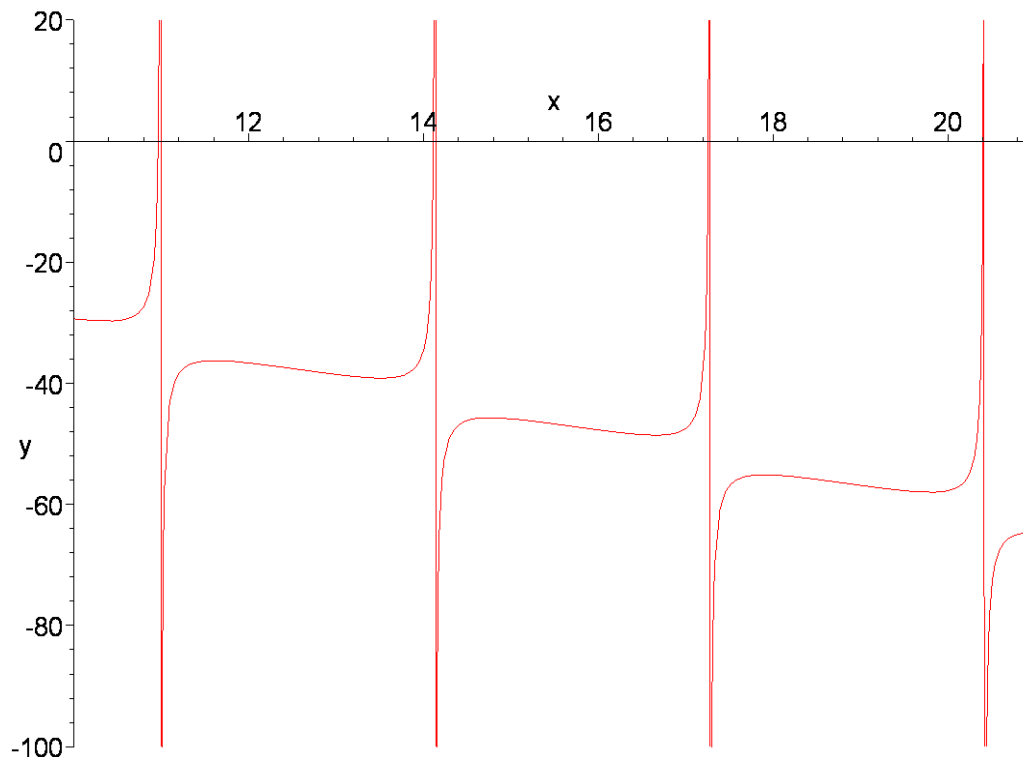
```
> fsolve(eqn03, x, x=10..infinity);
```

```
20.40401705
```

Note here how one can pass a hint to `fsolve()` and that `infinity` is recognized by Maple. The double dots are a Maple idiom. The expression `a..b` means the interval with left endpoint `a` and right endpoint `b`.

This root looks suspiciously large. Let's check with a graph.

```
> plot(lhs(eqn03), x=10..21, y=-100..20);
```



Note here `lhs(eqn03)` means the left hand side of equation `eqn03`. This is a useful function, as is `rhs()`.

Note in the plot command I specified a range for `y` as well as for `x`. I did this because the expression

lhs(eqn03) has infinities. If we don't restrict the y range we get a very poor graph.

Clearly there seems to be a root near 11 - certainly under 12. Let's use this information:

```
> fsolve(eqn03, x, x=10..12);
```

10.96518440

Some Plots

Functions and expressions can be plotted. There are numerous plot variations. Check the help facility, ?plot, for details.

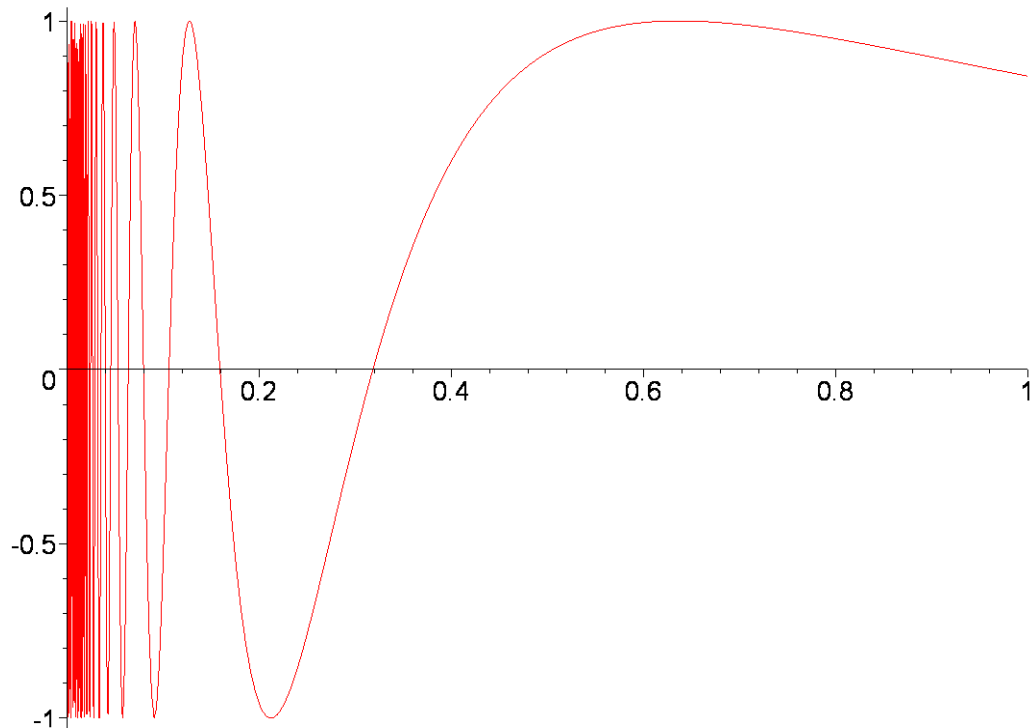
```
> f:=x->sin(1/x); g:=sin(1/x);
```

$$f := x \rightarrow \sin\left(\frac{1}{x}\right)$$

$$g := \sin\left(\frac{1}{x}\right)$$

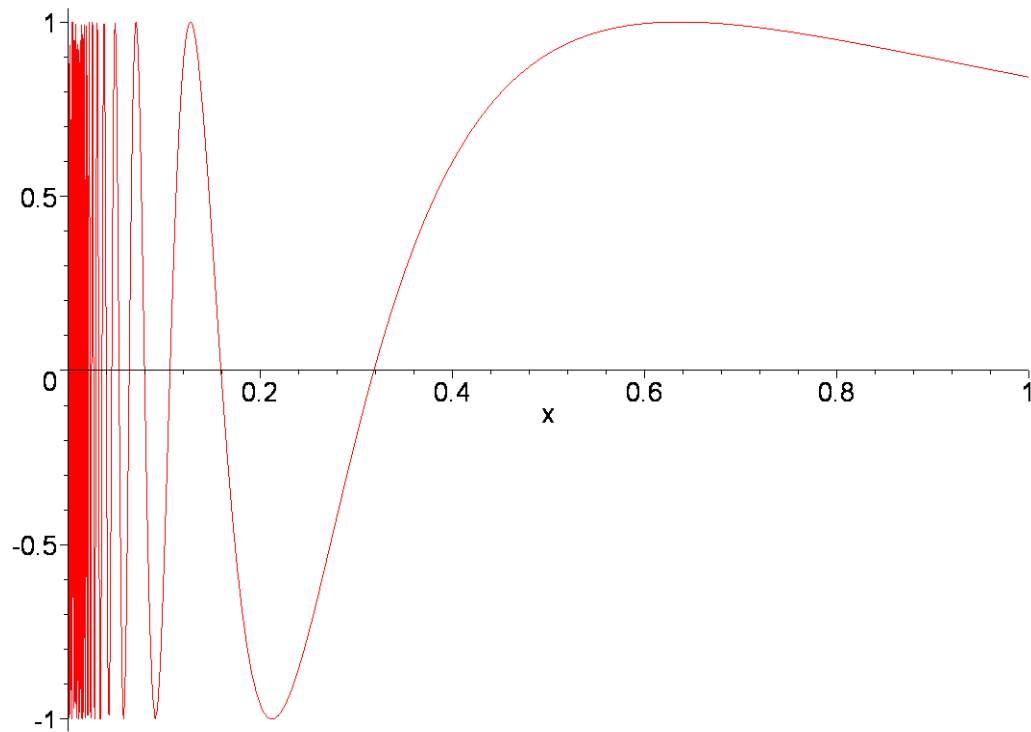
```
> plot(f, 0..1, numpoints=200, title="Plotting a function");
```

Plotting a function



```
> plot(g, x=0..1, numpoints=200, title="Plotting an expression");
```

Plotting an expression



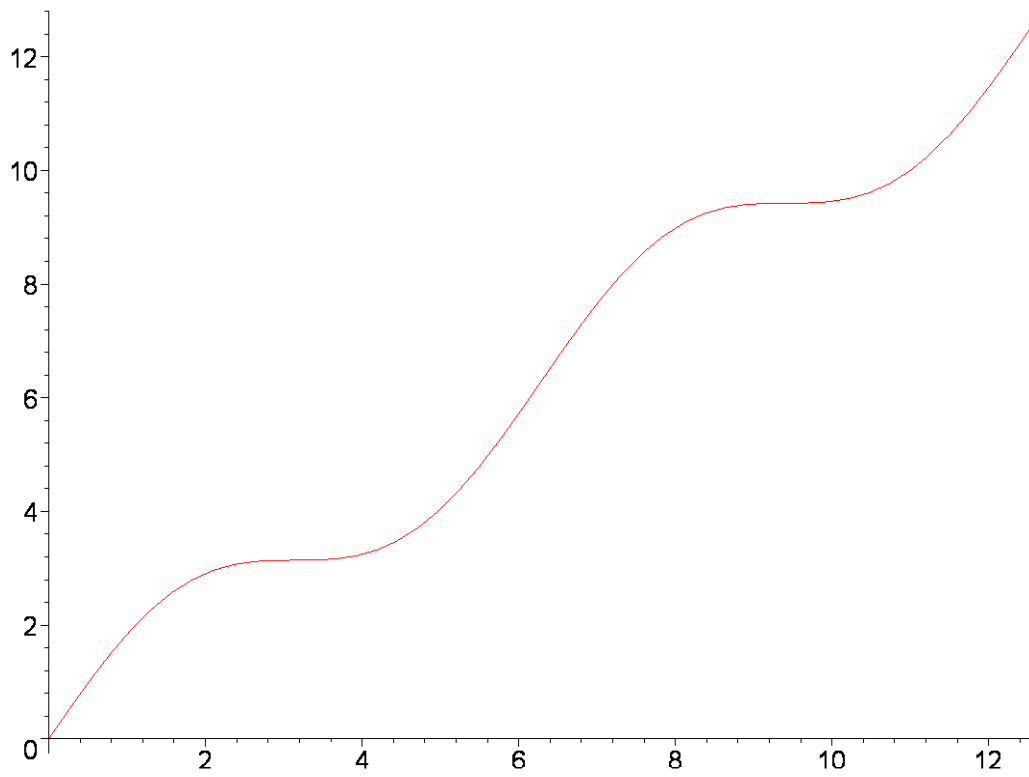
We can convert a function into an expression simply by evaluating it, so one can also do

```
> plot(f(x), x=0..1):
```

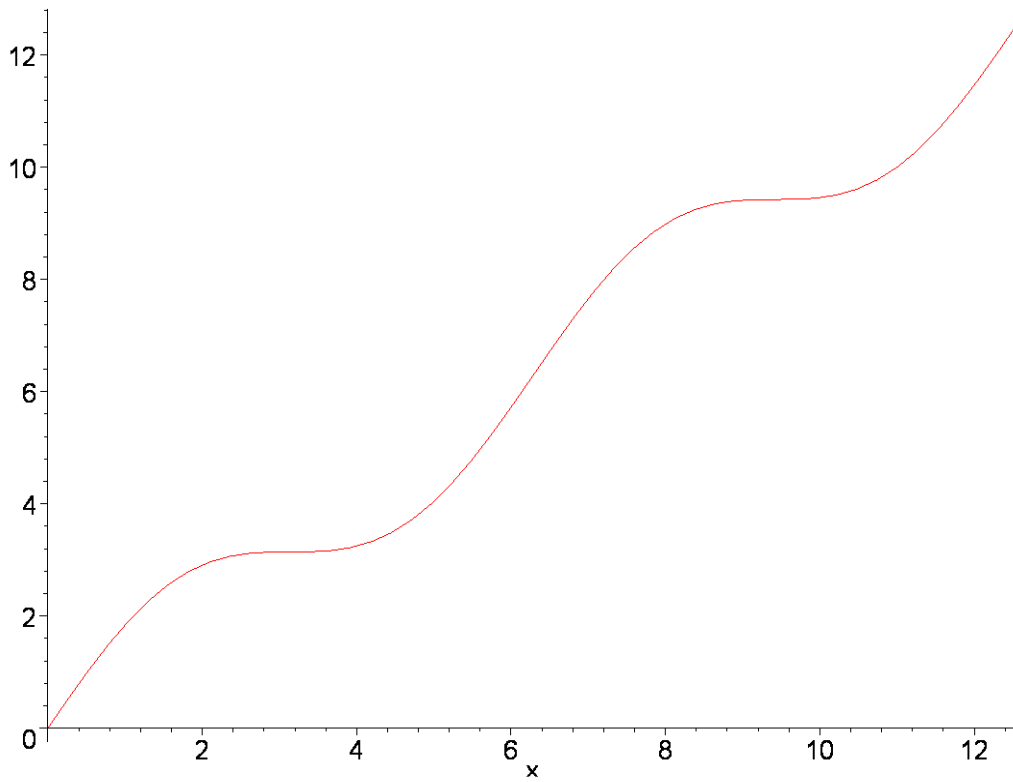
I suppressed the output, since you probably don't want to see a third copy of the same graph.

You can also plot anonymous functions, or expressions, that is, plot them without first assigning them to a variable:

```
> plot(x->x+sin(x), 0..4*Pi);
```



```
> plot(x+sin(x),x=0..4*Pi);
```



Taylor Series and Polynomials

We have studied Taylor polynomials in class.

```
> expr:=taylor(exp(2*sin(x)),x=0,10);
```

$$expr := 1 + 2x + 2x^2 + x^3 - \frac{23}{60}x^5 - \frac{4}{15}x^6 - \frac{19}{360}x^7 + \frac{2}{45}x^8 + \frac{7057}{181440}x^9 + O(x^{10})$$

Note `taylor()` works on expressions, not functions. The second argument specifies the center. The third argument specifies the order of the terms omitted. Parameters may be included:

```
> a:=evaln(a);
```

```
a := a
```

```
> expr:=taylor(exp(a*sin(x)),x=0,5);
```

$$expr := 1 + ax + \frac{1}{2}a^2x^2 + \left(-\frac{1}{6}a + \frac{1}{6}a^3\right)x^3 + \left(-\frac{1}{6}a^2 + \frac{1}{24}a^4\right)x^4 + O(x^5)$$

Note I unevaluated `a` first, just in case we left it assigned to some number above. If I had not unevaluated it then Maple would have substituted the value of `a` in this expression. Of course, it is not always necessary to be so careful.

The data type returned by `taylor()` is a series, not a polynomial. If you want a polynomial to play with you need to do a conversion:

```
> taylor(tan(x),x=0,10): p:=convert(%,polynom);
```

$$p := x + \frac{1}{3}x^3 + \frac{2}{15}x^5 + \frac{17}{315}x^7 + \frac{62}{2835}x^9$$

You can specify a different center, even a symbolic one

```
> taylor(exp(x),x=c,4): pc:=convert(%,polynom);
```

$$pc := e^c + e^c(x-c) + \frac{1}{2}e^c(x-c)^2 + \frac{1}{6}e^c(x-c)^3$$

Interpolation Polynomials

Maple provides a builtin command for computing interpolation polynomials.

```
> q1:=interp([1,3,4,2],[2,1,3,1],x);
```

$$q1 := \frac{1}{6}x^3 - \frac{1}{2}x^2 - \frac{2}{3}x + 3$$

The first parameter we pass to `interp()` is the list of (distinct) abscissas, the second is the list of ordinates and the third is a name, the name for the variable to be used in the polynomial.

If you want a polynomial function rather than a polynomial expression in some variable, you can use `unapply()`:

```
> q2:=unapply(interp([1,3,4,2],[2,1,3,1],x),x);
```

$$q2 := x \rightarrow \frac{1}{6}x^3 - \frac{1}{2}x^2 - \frac{2}{3}x + 3$$

Let's check that it worked:

```
> q2(1); q2(3); q2(4); q2(2);
```

```
2
1
3
1
```

If you have a list of points you want to interpolate you can extract the abscissas and ordinates by using the `op()` command (it lists the operands in its argument):

```
> L:=[ [1,2], [2,-1], [3,-2], [-1,1], [-2,7], [8,6], [7,5] ];
```

```
L := [[1, 2], [2, -1], [3, -2], [-1, 1], [-2, 7], [8, 6], [7, 5]]
```

We start by declaring two empty lists, `XX` and `YY`, and then push the abscissas on `XX` and the ordinates on `YY`:

```
> XX:=[]: YY:=[]: for pnt in L do XX:=[op(XX),pnt[1]];
  YY:=[op(YY),pnt[2]]; od:
```

Before we use `XX` and `YY` let's check that they look alright

```
> XX; YY;
```

```
[1, 2, 3, -1, -2, 8, 7]
```

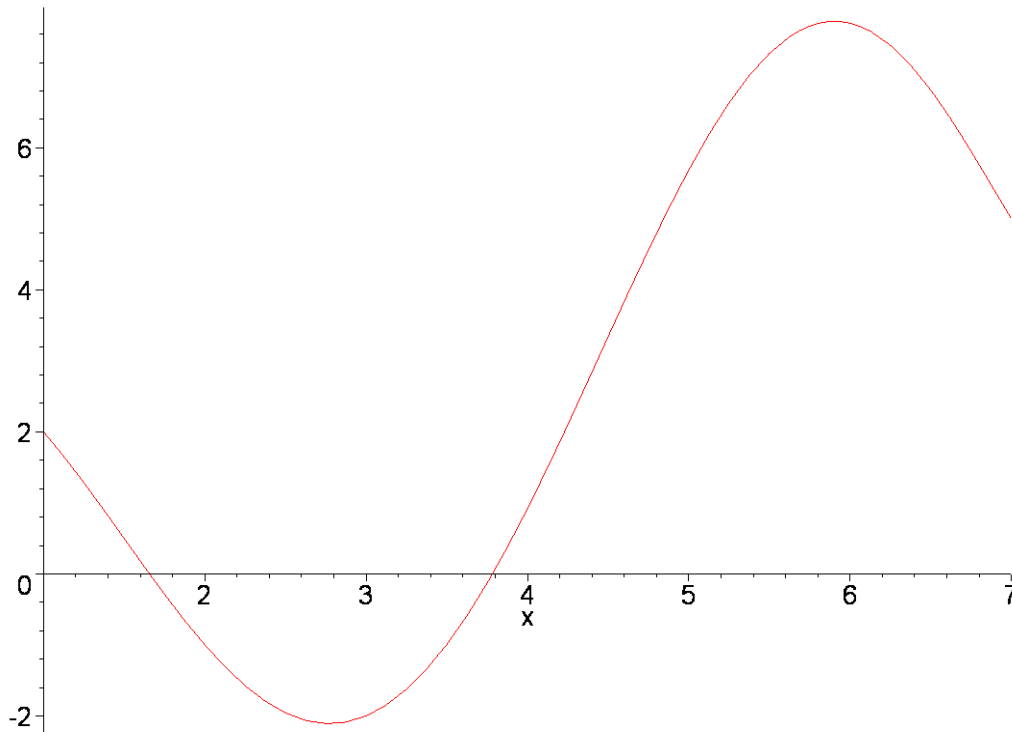
```
[2, -1, -2, 1, 7, 6, 5]
```

```
> p3:=interp(XX,YY,x);
```

$$p3 := \frac{79}{16800}x^6 - \frac{521}{6048}x^5 + \frac{23567}{50400}x^4 - \frac{2435}{6048}x^3 - \frac{24403}{12600}x^2 + \frac{1495}{1512}x + \frac{667}{225}$$

```
> plot(p3,x=1..7,title="p3");
```

p3



A convenient way to construct an interpolation polynomial for a function is to use the `map()` command to evaluate the function at each abscissa. Let's consider the sine function on $[0,4]$:

```
> XX:= [0, 1/2, 1, 3/2, 2, 5/2, 3, 7/2, 4];
```

$$XX := \left[0, \frac{1}{2}, 1, \frac{3}{2}, 2, \frac{5}{2}, 3, \frac{7}{2}, 4 \right]$$

```
> YY:=evalf(map(sin,XX));
```

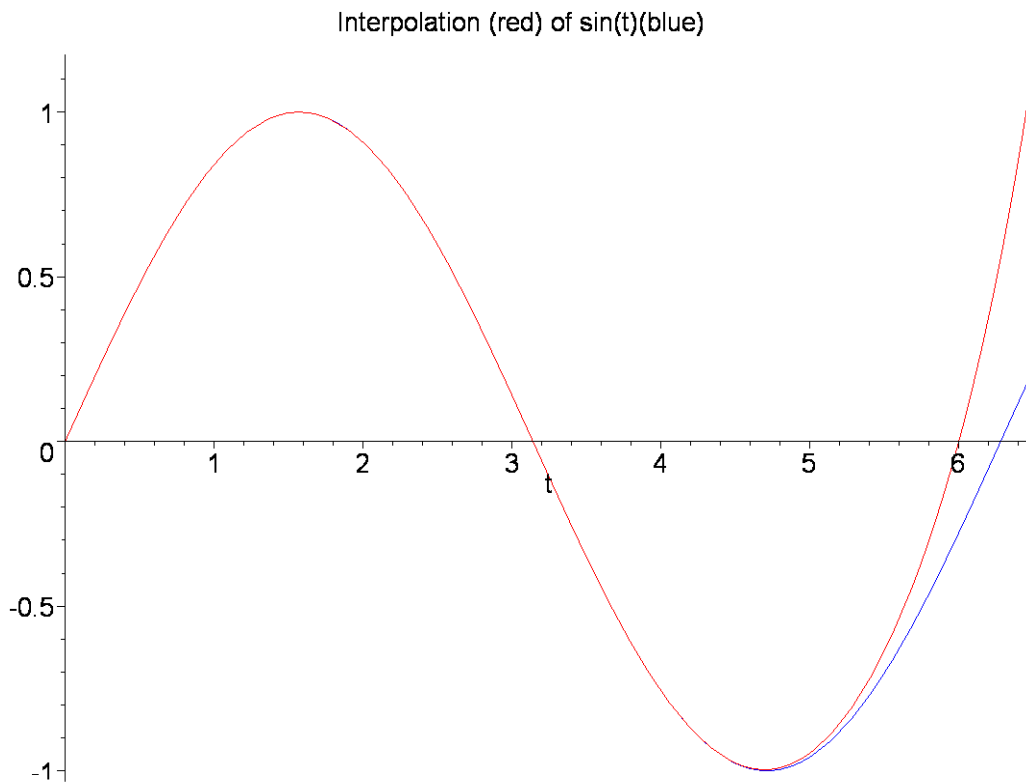
```
YY := [0., .4794255386, .8414709848, .9974949866, .9092974268, .5984721441, .1411200081,  
      -.3507832277, -.7568024953]
```

Here we used `evalf()` to force (approximate) evaluation of the sine. Otherwise we will get an (painfully) exact answer. Try it.

```
> ps:=interp(XX,YY,t);
```

```
ps := .00002074516762 t8 - .0002575581726 t7 + 1.000090277 t + .0000235057535 t6  
      - .00045081425 t2 + .008609497669 t5 - .1658254022 t3 - .000739266491 t4
```

```
> plot([ps,sin(t)],t=0..6.5,title="Interpolation (red) of  
sin(t) (blue)",color=[red,blue]);
```



Note the previous example shows one way of plotting two functions on one graph.

Interpolating Spline

Maple computes splines of all degrees - check the help. Here we will look only at linear and (natural) cubic splines. A linear spline is just a piecewise linear function. The parameters are much the same as for `interp()`, but the abscissas must be in increasing order.

```
> XX := [1, 2, 5/2, 3, 13/4, 15/4, 5];
```

$$XX := \left[1, 2, \frac{5}{2}, 3, \frac{13}{4}, \frac{15}{4}, 5 \right]$$

```
> YY := [1, 1, 2, 1, -1, -1, 3];
```

$$YY := [1, 1, 2, 1, -1, -1, 3]$$

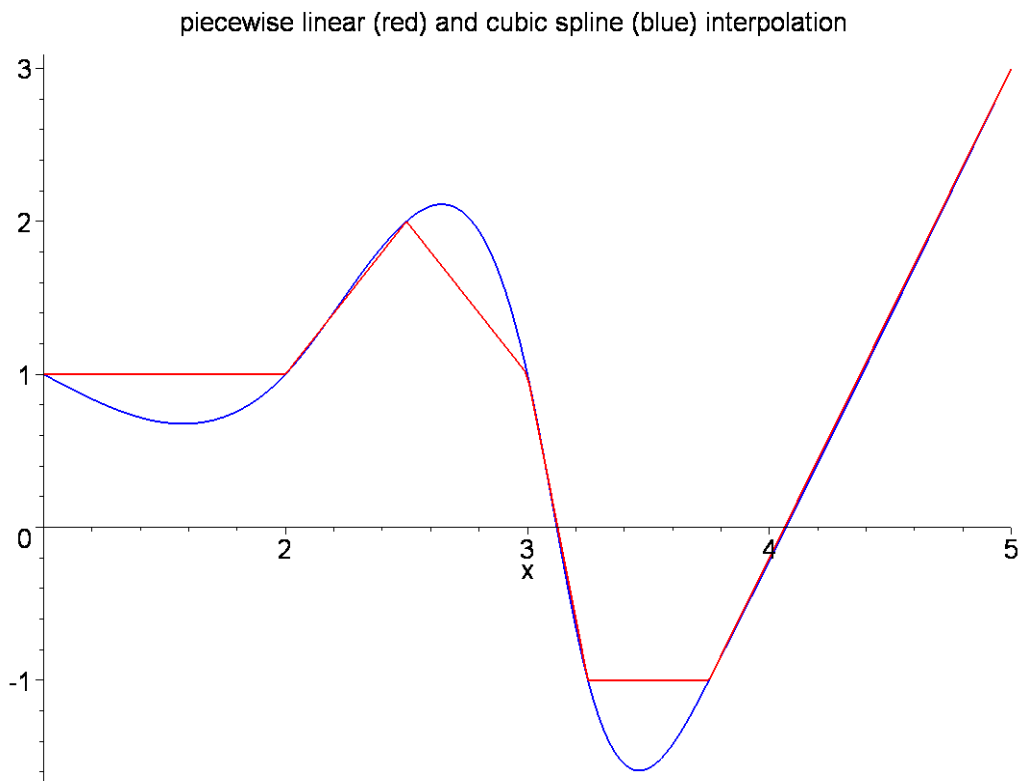
```
> sp1 := spline(XX, YY, x, linear);
```

$$sp1 := \begin{cases} 1 & x < 2 \\ -3 + 2x & x < \frac{5}{2} \\ 7 - 2x & x < 3 \\ 25 - 8x & x < \frac{13}{4} \\ -1 & x < \frac{15}{4} \\ -13 + \frac{16}{5}x & otherwise \end{cases}$$

> `sp3:=spline(XX,YY,x,cubic);`

$$sp3 := \begin{cases} 1 + \frac{41008}{24395}x - \frac{61512}{24395}x^2 + \frac{20504}{24395}x^3 & x < 2 \\ \frac{184719}{4879} - \frac{1307792}{24395}x + \frac{612888}{24395}x^2 - \frac{13128}{3485}x^3 & x < \frac{5}{2} \\ \frac{450319}{4879} - \frac{2901392}{24395}x + \frac{1250328}{24395}x^2 - \frac{176888}{24395}x^3 & x < 3 \\ -\frac{4412539}{3485} + \frac{30237976}{24395}x - \frac{9796128}{24395}x^2 + \frac{1050496}{24395}x^3 & x < \frac{13}{4} \\ \frac{3062588}{4879} - \frac{12408836}{24395}x + \frac{3325968}{24395}x^2 - \frac{59072}{4879}x^3 & x < \frac{15}{4} \\ -\frac{43627}{4879} + \frac{16024}{24395}x + \frac{12672}{24395}x^2 - \frac{4224}{121975}x^3 & otherwise \end{cases}$$

> `plot([sp1,sp3],x=1..5,color=[red,blue],thickness=2,numpoints=200,title="piecewise linear (red) and cubic spline (blue) interpolation");`

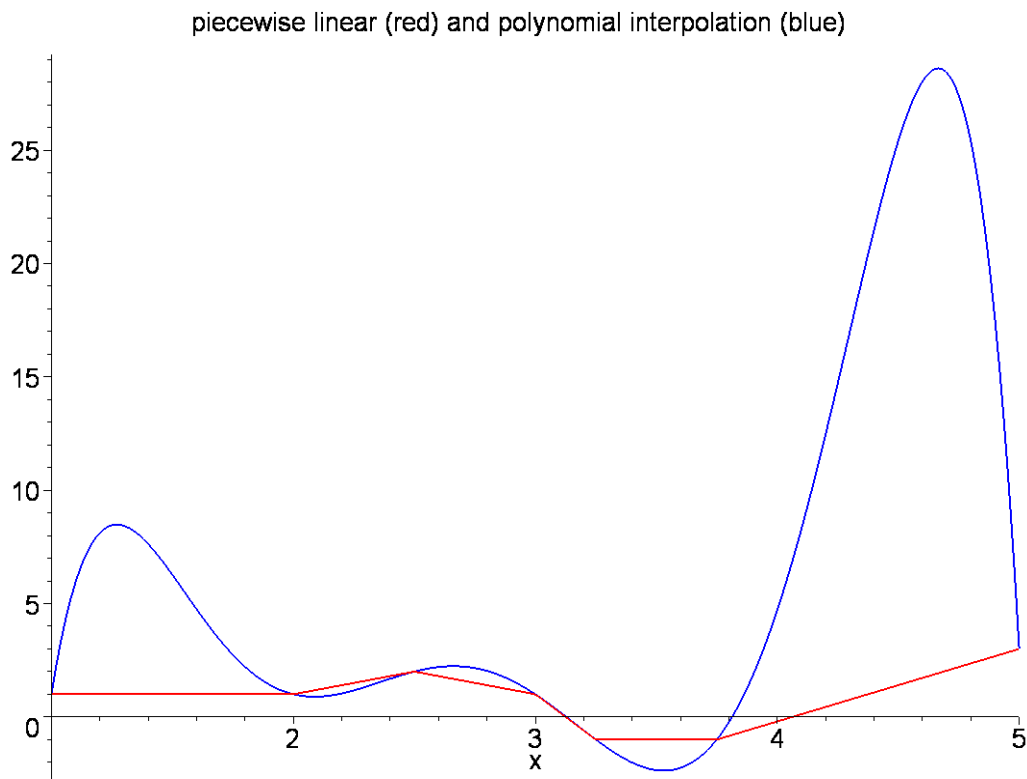


You can see how the cubic spline smoothens out the graph without introducing too much oscillation. If we compare the piecewise linear spline and the interpolation polynomial we see unreasonable oscillation unsupported by the data:

```
> pp:=interp(XX,YY,x);
```

$$pp := -\frac{128488}{51975}x^6 + \frac{730628}{17325}x^5 - \frac{29835503}{103950}x^4 + \frac{68943997}{69300}x^3 - \frac{95898871}{51975}x^2 + \frac{7969177}{4620}x - \frac{41341}{66}$$

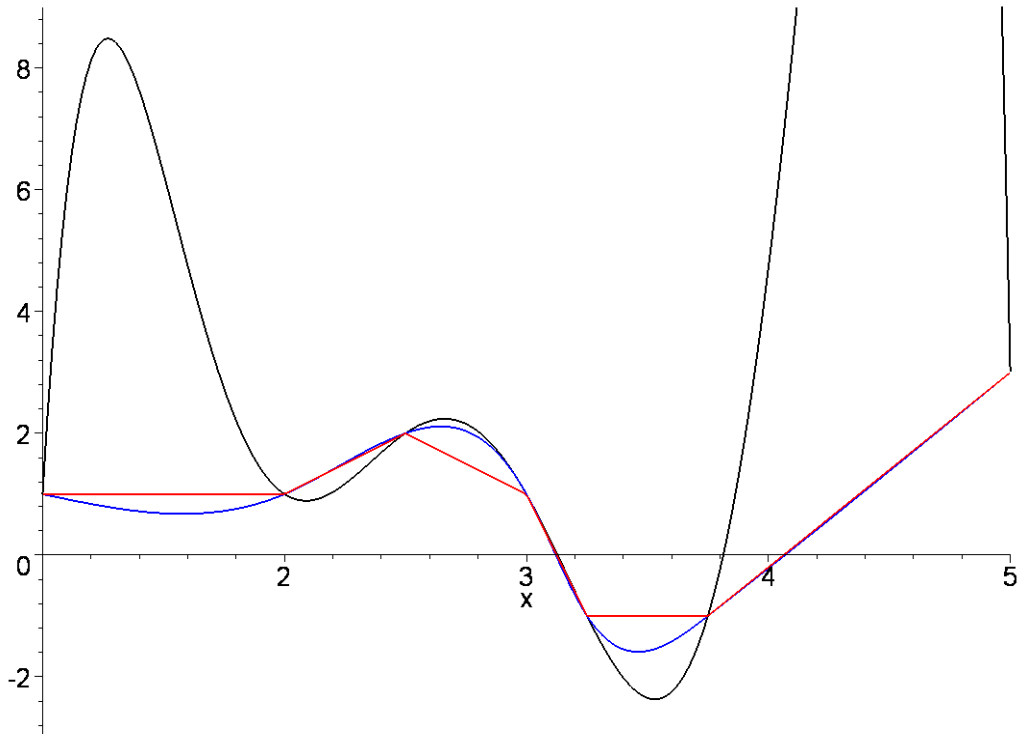
```
> plot([sp1,pp],x=1..5,color=[red,blue],thickness=2,numpoints=200,ti
tle="piecewise linear (red) and polynomial interpolation (blue)");
```



Note the vertical scales are different in the two graphs. We can plot all three function in one graph for a more convincing demonstration of how well the cubic spline follows the piecewise interpolation.

```
> plot([sp1,sp3,pp],x=1..5,-3..9,color=[red,blue,black],thickness=2,  
numpoints=200,title="red=piecewise linear, blue=cubic spline,  
black=interpolation polynomial");
```

red=piecewise linear, blue=cubic spline, black=interpolation polynomial



Note how I restricted the vertical range to -3.9 so we would be able to see the details (otherwise the piecewise linear and the cubic spline just about merge on the graph).

Trapezoidal and Simpson's Rule

Maple has numerous high-power quadrature methods built in, but if one simply wants to experiment with the trapezoidal rule or Simpson's rule, these are available in the student package, accessed through the command `with(student)`.

It is also fairly easy to roll your own, even to write high order Newton-Cotes methods, if you wish. There are some example on my web page. For now, let's use the student package.

```
> with(student):
> trapezoid(f(x), x=a..b, 6);
```

$$\frac{1}{2} \left(\frac{2}{3} - \frac{1}{6} a \right) \left(\sin\left(\frac{1}{a}\right) + 2 \left(\sum_{i=1}^5 \sin\left(\frac{1}{a + i \left(\frac{2}{3} - \frac{1}{6} a\right)}\right) \right) + \sin\left(\frac{1}{4}\right) \right)$$

```
> simpson(f(x), x=a..b, 6);
```

$$\frac{1}{3} \left(\frac{2}{3} - \frac{1}{6} a \right)$$

$$\left(\sin\left(\frac{1}{a}\right) + \sin\left(\frac{1}{4}\right) + 4 \left(\sum_{i=1}^3 \sin\left(\frac{1}{a + (2i-1)\left(\frac{2}{3} - \frac{1}{6}a\right)}\right) \right) + 2 \left(\sum_{i=1}^2 \sin\left(\frac{1}{a + 2i\left(\frac{2}{3} - \frac{1}{6}a\right)}\right) \right) \right)$$

Let's try an actual function, say $\exp(x)\cos(x)$.

```
> trapezoid(exp(x)*cos(x), x=0..3, 12): test:=evalf(%);
```

```
test := -9.148761413
```

```
> simpson(exp(x)*cos(x), x=0..3, 12): sest:=evalf(%);
```

```
sest := -9.024261903
```

```
> int(exp(x)*cos(x), x=0..3); evalf(%);
```

$$\frac{1}{2}e^3 \cos(3) + \frac{1}{2}e^3 \sin(3) - \frac{1}{2}$$

```
-9.025029854
```

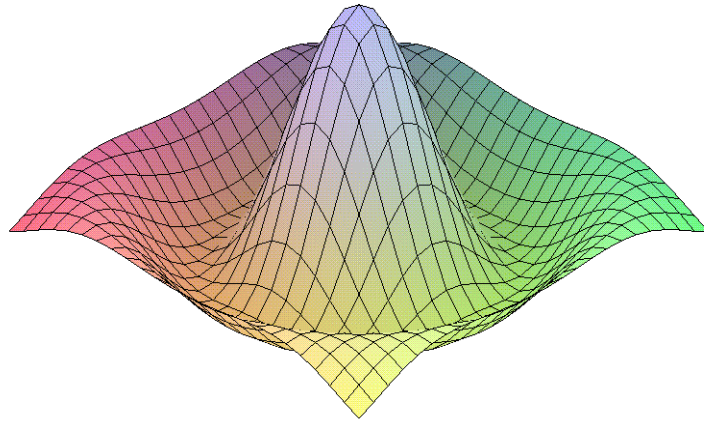
As we expected, Simpson's rule performs much better here.

More Plots

Maple has a number of builtin plot commands. Additional commands are made available by loading the plots package (by means of the with(plots) command).

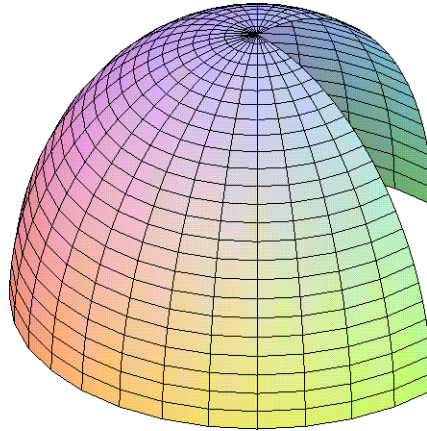
Here is a well know plot. Note that you can use the mouse to resize or even to rotate the plot. Try it!

```
> plot3d(sin(sqrt(x^2+y^2))/sqrt(x^2+y^2), x=-7..7, y=-7..7);
```



We can also do parametric plots. We will use parameters t and p , so let's make sure first they have not been assigned to some other expressions (otherwise we will get incomprehensible error messages).

```
> t:=evaln(t): p:=evaln(p):  
> plot3d([4*cos(t)*sin(p), 4*sin(t)*sin(p), 4*cos(p)], t=-Pi..Pi/2, p=0.  
.Pi/2);
```

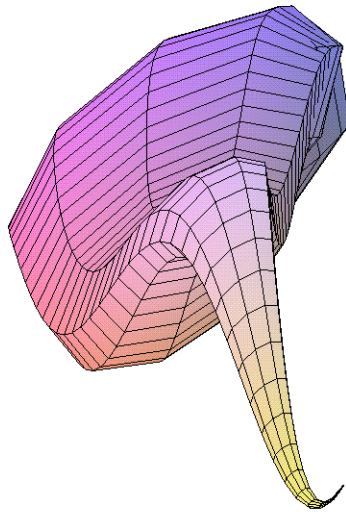


Many other plot commands are available. Check `?plots`. A nice plot to experiment with is the `tubeplot`

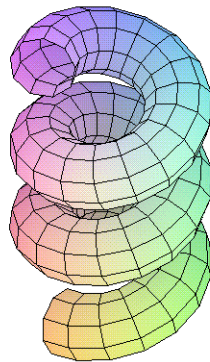
```
> with(plots):
```

```
Warning, the name changecoords has been redefined
```

```
> tubeplot([t, t^2, t*sin(t)], t=-1..12, radius=6*(1+cos(t/4)));
```



```
> tubeplot([8*cos(t), 8*sin(t), 2*t], t=0..18, radius=4, scaling=constrained);
```



The option `scaling=constrained` forces Maple to use the same scale on each axis.

Closing Remarks

We have barely scratched the surface. There are many other things Maple can do. Try exploring the help facility!

```
> ifactor(111111111111111111);
      (3)2 (7) (11) (13) (19) (37) (333667) (52579)
> isprime(333667);
      true
> isprime(333613);
      false
> limit((exp(x)-1-x)/x2, x=0);
      1/2
> sum(k4, k=1..n);
      1/5 (n+1)5 - 1/2 (n+1)4 + 1/3 (n+1)3 - 1/30 n - 1/30
> sum(k(-2), k=1..infinity);
      1/6 π2
> fsolve(tan(x)=3*x, x, avoid={x=0}, 0..1.4);
      1.324194450
> solve({x+2*y=3, 3*x-2*y=5}, {x, y});
      {x=2, y=1/2}
```

Experiment!